

MATCH INFORMATION

The match will consist of 6 stages, 25-35 targets **PER** stage. All knockdown steel will be used.

STARTING TIMES: 9:00 AM and 2:00 PM each day. Squads will be limited to 16 shooters per squad (96 shooters PER time slot). If the time slot you requested is filled, you will be notified and given the option to select another day/time.

PLEASE GET YOUR ENTRIES IN EARLY.

FOUR DIVISIONS

OPEN AUTO - Any centerfire semi auto pistol. All modifications and optics allowed.

OPEN REVOLVER - Any centerfire revolver. All modifications and optics allowed.

STOCK AUTO – Centerfire semi-auto. No comps, ports or external weights, regardless of source, i.e., factory ported. No optics.

STOCK REVOLVER – 6-round limit. *No comps, ports or external weights regardless of source, i.e., factory ported. No optics. You may use a 7 or 8-shot revolver, as long as you only shoot 6 rounds and then reload. You will be penalized 10 seconds for every shot over 6 before a reload.*

Shooters may shoot in all four divisions and be eligible for prizes in four divisions; however, you must shoot in four different time slots.

REGISTRATION: To guarantee a shooting slot, you must PRE-REGISTER. **YOU WILL NOT BE REGISTERED UNTIL THE REGISTRATION FORM AND PAYMENT ARE RECEIVED. NO PHONE OR E-MAIL REGISTRATIONS ACCEPTED.** Walk-on shooters will be accommodated **ONLY** if there are openings.

ENTRY FEES: \$60.00 one gun; \$110.00 two guns; \$160.00 three guns; \$210.00 four guns. Refunds will be given if notified of cancellation **at least 1 day before** time slot.

FREE PSA SHOOTOUT T-SHIRT to every shooter who **submits registration and payment before March 22.**

PAYBACK – Minimum 45% cash payback by Lewis Class. If entries warrant, High Ladies, Juniors (16 and under) and Seniors (60+) will also be paid.

SPORTING CLAYS will also be available at the club. Sporting Clays will run on Saturday from 8:00 AM to 1:00 PM. Cost is \$11.00 for 50 birds.

LUNCH will be available on-site all four days. (10am to 2:30pm)

CLUB RULES PROHIBIT ANYONE FROM CONSUMING ALCOHOLIC BEVERAGES UNTIL YOU ARE FINISHED SHOOTING FOR THE DAY.

The “Rules” have been updated/clarified!!!!

Please read and become familiar with the rules before you register!

RULES

1. **Due to increased target damage, a maximum velocity of 1350 fps will be in effect. Any questionable ammo will be chronographed – any ammo with a velocity above 1350 fps cannot be used.**
2. No more than 10 rounds in gun to start. No more than 10 rounds in a magazine at any time. **Penalty: 5 seconds per extra round**
3. Start with gun in hand, muzzle touching table, finger off the trigger. If the gun has a external safety – it must be applied. Shooters may take a loaded sight picture. NO drawing from a holster.
4. Shooters feet must remain on the mat at the shooters table at each stage. **Penalty: Relay DQ**
5. At start signal, begin shooting, continuing to shoot, reloading as necessary until ALL targets are down or the par time (90 seconds) has been reached. Time will end on last shot fired. If there are any targets standing, the time is automatically the par time (90 seconds) + penalties (5 seconds per target standing) unless you run out of ammo or have a malfunction that cannot be fixed before reaching the par time in which your time will be the last shot fired + penalties (5 seconds per target standing).
6. Reload from belt or table. Shooter’s choice. During reload finger must be outside trigger guard. **Penalty: Relay DQ**
7. **ANY** ammo, magazine, moon clip, etc. that falls to the ground is **DEAD** and cannot be picked up during the run by the shooter or any squad member. **Penalty: Relay DQ**
8. Come prepared with enough magazine/speed loaders to complete the **ENTIRE** stage without reloading mags, or having someone else reloading mags, during the run. **Penalty: Relay DQ**
9. ALL targets are knockdown and must fall. Any target left standing will incur a 5-second penalty. Targets will be set for minimum power factor. (However, we do recommend a 130 power factor.) [Power Factor = (Velocity * Bullet Weight) / 1000]
10. RO can declare a target dead in the event of a range equipment malfunction.
11. NO RESHOOTS and NO ALIBIS after the first shot is fired on a stage.
12. **ALL SHOOTERS MUST CHECK IN AT THE REGISTRATION WINDOW AT LEAST 30 MINUTES PRIOR TO EACH STARTING TIME FOR EACH REGISTERED SLOT, EVEN IF YOU SHOT AN EARLIER TIME SLOT.** **Penalty: Your scoresheet will not be at the pit**
13. **SHOOTERS MUST ATTEND MANDATORY SHOOTERS MEETING 15 MINUTES PRIOR TO EACH STARTING TIME.**
14. NO RE-ENTRIES in the same division.
15. This is a COLD range. No loaded firearms or gun handling off the firing line except for the designated tables below.

This is both shooters and spectators. **Penalty: Relay DQ**

The following tables will be located at each pit:

Gun handling table – You may handle your gun at this table

NO AMMO AT THIS TABLE

Magazine/Cylinder table – You may load your magazines/cylinders at this table

NO GUN HANDLING in the parking lot

**ANY UNSAFE GUN HANDLING OR FAILURE TO FOLLOW RANGE OFFICER
(RO) INSTRUCTIONS WILL RESULT
IN A RELAY DISQUALIFICATION OR MATCH DISQUALIFICATION.**

Example but not limited to:

- 1) Any shots striking the shooters table
- 2) Any accidental discharge
- 3) Early shot. Shooting before the buzzer sounds
- 4) Any flagrant safety violations

There will be designated gun handling areas. No ammo is allowed in these areas. Any handling of guns outside of these designated areas will result in disqualification.

SIDE MATCHES

CALIBER: 22 rim fire (long rifle – No Hyper-Velocity)

CLASSES: Pistol , Rifle , Teams .
Teams can be a combo of any two guns (pistol-pistol) , (rifle-rifle) ,
(pistol-rifle)
but only (pistol-rifle) teams can have their top times recorded .
All three classes will have the top times recorded.

ENTRY FEES: Tickets can be purchased for \$3.00 per run
\$10 for 4 runs

TEAM ENTRIES: 1 ticket covers both shooters
Only Rifle/Pistol teams are kept for top time
The rest are for fun

MAGAZINE ROUND CAPACITIES: Rifle 25, Pistol 10

TIMES: Thu, Fri, Sat 10:00 am till 3:00 pm

TARGET SIZE: 1 1/2" to 8"

TARGET DISTANCE: min 10 yards, max 20 yards

TARGET QUANTITY: Approximately 40-50 targets

**** Guns must be kept in a case unless shooting or at gun handling table.**

PALMYRA SPORTSMENS ASSOCIATION

hosts

THE 21st ANNUAL

**PSA
SHOOTOUT
2019**

**Thursday, Friday, Saturday & Sunday
April 25, 26, 27, 28 2019**

www.psashootout.com